**A picture containing text, vector graphics

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**The Fish Friendly Game**

Used with permission from **City of Portland Bureau of Environmental Services**

**Level:** All ages

**Time:** 30 minutes

**Objectives:**

* Learn about the salmon life cycle
* Learn about human impacts to salmon habitat like pollution and land-use practices
* Learn about predator/prey impacts to salmon
* Have fun!

**Materials:**

* 1 – 6-sided Die
* 4 game pieces (e.g. coins)
* Pencil and paper
* Printed [gameboard](https://www.portlandoregon.gov/bes/article/105190)

**Directions:**

* Each player starts out with 1,000 fish.
* Players alternate rolling one 6 sided die.
* If you land on a space that tells you to move forward/backward spaces, follow those instructions **once** and your turn is complete.
* If you run out of fish before you reach the end, you can start over at the beginning with 1,000 eggs and try again.
* Winners reach the finish line with at least 100 fish left.

**After the game:**

Use the following writing prompts to develop the concepts from the game:

* What challenges did you encounter while playing The Fish Friendly Game?
* Make a list of all the negative and positive encounters you had while playing the game.
* Propose 5 actions you could do as a family or a citizen to decrease the number of challenges that salmon encounter in their habitat.
* Make a power point, children’s book, comic, rap, song, poem about Salmon to share with the class.